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Book 4) The Rain Wilds Chronicles And Quiet
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"One of the most important writers in 21st-
Century fantasy." —Contra Costa Times "Robin
Hobb is one of our very best fantasy
writers...always fresh, entertaining, and
completely engrossing." —New York Times
bestselling author Kevin J. Anderson The
Inheritance & Other Stories is a marvelous new
collection of short fiction from New York Times
bestselling master storyteller Robin
Hobb—including tales written under the
pseudonym Megan Lindholm, by which the
acclaimed fantasist first began her illustrious
writing career. Included in this essential volume
are Hugo and Nebula Award-nominated short
masterworks, as well as brand new tales and the

never before published in the U.S. title story—a
unique compendium of wonders displaying the
breathtaking skill, imagination, and remarkably
varied styles of both alter egos. Right from the
start, when the train carrying British soldier
Sam Richardson home to Wigton after his
service in the Burma campaign breaks down two
miles from town and he and his army comrades
have to walk home, it is clear we are in the
hands of a compassionate, clear-sighted writer.
Bragg's work has been compared to that of
Hardy and D.H. Lawrence, not without some
justice. His smalltown people are closely and
warmly observed, but without a shred of
sentimentality, and although this story is
familiar—a man home from a dehumanizing war
finds it hard to readjust—it has seldom been
imbued with such rueful humanity. For Sam,
England after WWII, and after the sufferings he
and his men endured in the frightful jungle
campaigns, is stuffy and limiting; soon he starts
dreaming of wider horizons. His adored wife,
Ellen, however, is happily rooted in the little
northern town where she grew up; their small
son, Joe, who has hardly known his father, is
bewitched but also terrified of him. How the
family works out its fate in the shabby postwar
years is Bragg's story, and he makes of it
something at once endearing and heroic. So
many scenes, the regimental reunion, Joe's
efforts to win friends among the tough town
kids, a final scene at a railway station as
heartrending as the movie *Brief Encounter*,
linger in the mind. The book is a small classic,
deeply touching and true. Skyhorse Publishing,
as well as our Arcade, Yucca, and Good Books
imprints, are proud to publish a broad range of
books for readers interested in fiction—novels,
novellas, political and medical thrillers, comedy,
satire, historical fiction, romance, erotic and
love stories, mystery, classic literature, folklore
and mythology, literary classics including

Shakespeare, Dumas, Wilde, Cather, and much more. While not every title we publish becomes a New York Times bestseller or a national bestseller, we are committed to books on subjects that are sometimes overlooked and to authors whose work might not otherwise find a home. Loyal, privileged, and brave—a soldier in the service of the King of Gernia—Nevare Burvelle survived a devastating plague of enemy sorcery, but at a terrible cost to his soul, body, and heart. Now he stands wrongly accused of unspeakable crimes, including murder, the most heinous of them all. Suddenly an outcast and a fugitive, he remains a hostage to the Speck magic that shackles him to a savage alter ego who would destroy everything Nevare holds dear. Perhaps, however, this curse that has long abused him can be used by him instead—a mighty weapon he can learn to wield for his own purposes. But down what perilous road will this desperate new quest lead him? And what will be the ultimate incarnation of Nevare Burvelle? “A truly extraordinary saga . . . The characterizations are consistently superb, and [Hobb] animates everything with love for and knowledge of the sea.”—Booklist As Bingtown slides toward disaster, clan matriarch Ronica Vestrit, branded a traitor, searches for a way to bring the city’s inhabitants together against a momentous threat. Meanwhile, Althea Vestrit, unaware of what has befallen Bingtown and her family, continues her perilous quest to track down and recover her liveship, the Vivacia, from the ruthless pirate Kennit. Bold though it is, Althea’s scheme may be in vain. For her beloved Vivacia will face the most terrible confrontation of all as the secret of the liveships is revealed. It is a truth so shattering, it may destroy the Vivacia and all who love her, including Althea’s nephew, whose life already hangs in the balance. Praise for Robin Hobb and the Liveship Traders Trilogy “Fantasy as it ought to be written . . . Robin Hobb’s books are diamonds in a sea of zircons.”—George R. R. Martin “A major work of high fantasy, reading like a cross between Tolkien and Patrick O’Brian . . . one of the finest fantasy sagas to bridge the millennium.”—Publishers Weekly “Rich, complex . . . [Hobb’s] plotting is complex but tightly controlled, and her descriptive powers match her excellent visual imagination. But her chief

virtue is that she delineates character extremely well.”—Interzone A gorgeously illustrated 35th anniversary edition of the urban fantasy classic, featuring a new foreword by Megan Lindholm and illustrations by Tommy Arnold. Seattle: a place as magical as the Emerald City. Subtle magic seeps through the cracks in the paving stones of the sprawling metropolis. But only the inhabitants who possess special gifts are open to the city’s consciousness; finding portents in the graffiti, reading messages in the rubbish or listening to warnings in the skipping-rope chants of children. Wizard is bound to Seattle and her magic. His gift is the Knowing -- a powerful enchantment allowing him to know the truth of things; to hear the life-stories of ancient mummies locked behind glass cabinets, to receive true fortunes from the carnival machines, to reveal to ordinary people the answers to their troubles and to safeguard the city’s equilibrium. The magic has its price; Wizard must never have more than a dollar in his pocket, must remain celibate, and he must feed and protect the pigeons. But a threat to Seattle has begun to emerge in the portents. A malevolent force born of Wizard’s forgotten past has returned to prey upon his power and taunt him with images of his obscure history; and he is the only wizard in Seattle who can face the evil and save the city, his friends and himself. The Windsingers is Megan Lindholm’s second novel, following Harpy’s Flight, which introduced her popular gypsy characters, Ki and Vandien. A reissue of classic backlist titles from the author of the best selling Farseer Trilogy and The Liveship Traders books. LUCK OF THE WHEELS is the fourth and final book in THE WINDSINGERS series, which introduced her popular gypsy characters, Ki and Vandien. The gripping first installment in New York Times bestselling author Tahereh Mafi’s Shatter Me series. One touch is all it takes. One touch, and Juliette Ferrars can leave a fully grown man gasping for air. One touch, and she can kill. No one knows why Juliette has such incredible power. It feels like a curse, a burden that one person alone could never bear. But The Reestablishment sees it as a gift, sees her as an opportunity. An opportunity for a deadly weapon. Juliette has never fought for herself before. But when she’s reunited with the one

person who ever cared about her, she finds a strength she never knew she had. And don't miss *Defy Me*, the shocking fifth book in the *Shatter Me* series! "A truly extraordinary saga . . . The characterizations are consistently superb, and [Hobb] animates everything with love for and knowledge of the sea."—Booklist *Bingtown* is a hub of exotic trade and home to a merchant nobility famed for its *liveships*—rare vessels carved from wizardwood, which ripens magically into sentient awareness. Now the fortunes of one of *Bingtown's* oldest families rest on the newly awakened *liveship Vivacia*. For Althea Vestrit, the ship is her rightful legacy. For Althea's young nephew, wrenched from his religious studies and forced to serve aboard the ship, the *Vivacia* is a life sentence. But the fate of the ship—and the *Vestrits*—may ultimately lie in the hands of an outsider: the ruthless buccaneer captain Kennit, who plans to seize power over the *Pirate Isles* by capturing a *liveship* and bending it to his will. **BONUS:** This edition includes an excerpt from Robin Hobb's *Mad Ship*. Praise for Robin Hobb and the *Liveship Traders Trilogy* "Fantasy as it ought to be written . . . Robin Hobb's books are diamonds in a sea of zircons."—George R. R. Martin "A major work of high fantasy, reading like a cross between Tolkien and Patrick O'Brian . . . one of the finest fantasy sagas to bridge the millennium."—Publishers Weekly "Rich, complex . . . [Hobb's] plotting is complex but tightly controlled, and her descriptive powers match her excellent visual imagination. But her chief virtue is that she delineates character extremely well."—Interzone 'Fantasy as it ought to be written' George R.R. Martin The second book in Robin Hobb's thrilling fantasy series returns readers to the *Six Duchies* and the magical world of the *Fitz and the Fool*. A reissue of classic backlist titles from the author of the best selling *Farseer Trilogy* and *The Liveship Traders* books. *HARPY'S FLIGHT* was Lindholm's first novel, and the first in the *WINDSINGERS* series, which introduced her popular gypsy characters, Ki and Vandien. From New York Times bestselling master storyteller Robin Hobb comes four thrilling fantasies set in the world of the *Rain Wilds*. Get all four novels in Robin Hobb's *The Rain Wilds Chronicles* in one e-book, including *Dragon Keeper*, *Dragon Haven*, *City of*

Dragons, and *Blood of Dragons*. This thrilling series tells the story of the resurgence of dragons in a world that both needs and fears them. The acclaimed national and international bestseller "Epic, romantic, and enthralling from start to finish."—Stephanie Garber, #1 New York Times bestselling author of the *Caraval* series "An all-consuming work of literary fantasy that is breathtaking both for its beauty and its suspense."—BookPage, starred review A captivating and romantic debut epic fantasy inspired by the legend of the Chinese moon goddess, *Chang'e*, in which a young woman's quest to free her mother pits her against the most powerful immortal in the realm. Growing up on the moon, Xingyin is accustomed to solitude, unaware that she is being hidden from the feared Celestial Emperor who exiled her mother for stealing his elixir of immortality. But when Xingyin's magic flares and her existence is discovered, she is forced to flee her home, leaving her mother behind. Alone, powerless, and afraid, she makes her way to the Celestial Kingdom, a land of wonder and secrets. Disguising her identity, she seizes an opportunity to learn alongside the emperor's son, mastering archery and magic, even as passion flames between her and the prince. To save her mother, Xingyin embarks on a perilous quest, confronting legendary creatures and vicious enemies. But when treachery looms and forbidden magic threatens the kingdom, she must challenge the ruthless Celestial Emperor for her dream—striking a dangerous bargain in which she is torn between losing all she loves or plunging the realm into chaos. Daughter of the Moon Goddess begins an enchanting duology which weaves ancient Chinese mythology into a sweeping adventure of immortals and magic, of loss and sacrifice—where love vies with honor, dreams are fraught with betrayal, and hope emerges triumphant. Following the bestselling novels *The Left Hand of God* and *The Last Four Things* comes the final installment of Paul Hoffman's stark, epic trilogy. Thomas Cale has been running from the truth.... Since discovering that his brutal military training has been for one purpose—to destroy God's greatest mistake, mankind itself—Cale has been hunted by the very man who made him into the Angel of Death: Pope Redeemer Bosco. Cale is a paradox:

arrogant and innocent, generous and pitiless. Feared and revered by those who created him, he has already used his breathtaking talent for violence and destruction to bring down the most powerful civilization in the world. But Thomas Cale's soul is dying. As his body is racked with convulsions, he knows that the final judgment will not wait. As the day of reckoning draws close, Cale's sense of vengeance leads him back to the heart of darkness—the Sanctuary—and to confront the person he hates most in the world.... The first of two volumes of original short novels by some of the greatest writers in fantasy fiction, including Neil Gaiman, Anne McCaffrey, Tad Williams, Robin Hobb, Robert Silverberg, and Raymond E. Feist *Legends II* picks up where its illustrious predecessor left off. All of the bestselling writers represented in *Legends II* return to the special universe of the imagination that its author has made famous throughout the world. Whether set before or after events already recounted elsewhere, whether featuring beloved characters or compelling new creations, these masterful short novels are both mesmerizing stand-alones—perfect introductions to the work of their authors—and indispensable additions to the epics on which they are based. ROBIN HOBB returns to the Realm of the Elderlings with “Homecoming,” a powerful tale in which exiles sent to colonize the Cursed Shores find themselves sinking into an intoxicating but deadly dream . . . or is it a memory? ROBERT SILVERBERG spins an enthralling tale of Majipoor's early history—and remote future—as seen through the eyes of a dilettantish poet who discovers an unexpected destiny in “The Book of Changes.” TAD WILLIAMS explores the strange afterlife of Orlando Gardiner, from his Otherland saga, in “The Happiest Dead Boy in the World.” ANNE McCAFFREY shines a light into the most mysterious and wondrous of all places on Pern in the heartwarming “Beyond Between.” RAYMOND E. FEIST turns from the great battles of the Riftwar to the story of one soldier, a young man about to embark on the ride of his life, in “The Messenger.” NEIL GAIMAN gives us a glimpse into what befalls the man called Shadow after the events of his Hugo Award-winning novel *American Gods* in “The Monarch of the Glen.” Since Robin Hobb's debut novel took the

fantasy world by storm, the adventures of her beloved assassin FitzChivalry Farseer have spawned a sweeping epic that spans more than a dozen books—and counting. Discover the phenomenon from the beginning with this eBook bundle of the original trilogy: *ASSASSIN'S APPRENTICE ROYAL ASSASSIN ASSASSIN'S QUEST* Young Fitz is the bastard son of the noble Prince Chivalry, raised in the shadow of the royal court by his father's gruff stableman. He is treated as an outcast by all the royalty except the devious King Shrewd, who has him secretly tutored in the arts of the assassin. For in Fitz's blood runs the magic Skill—and the darker knowledge of a child raised with the stable hounds and rejected by his family. As barbarous raiders ravage the coasts, Fitz is growing to manhood. Soon he will face his first dangerous, soul-shattering mission. And though some regard him as a threat to the throne, he may just be the key to the survival of the kingdom. Praise for Robin Hobb and the Farseer Trilogy “Fantasy as it ought to be written . . . Robin Hobb's books are diamonds in a sea of zircons.”—George R. R. Martin “A gleaming debut in the crowded field of epic fantasies . . . a delightful take on the powers and politics behind the throne.”—Publishers Weekly, on *Assassin's Apprentice* “This is the kind of book you fall into, and start reading slower as you get to the end, because you don't want it to be over.”—Steven Brust, on *Assassin's Apprentice* “[Robin] Hobb continues to revitalize a genre that often seems all too generic, making it new in ways that range from the subtle to the shocking.”—Locus, on *Royal Assassin* “[Royal Assassin] reaches astonishing new heights. . . . The Farseer saga is destined for greatness—a must-read for every devotee of epic fantasy.”—Sense of Wonder “An enthralling conclusion to this superb trilogy, displaying an exceptional combination of originality, magic, adventure, character, and drama.”—Kirkus Reviews (starred review), on *Assassin's Quest* “Superbly written, wholly satisfying, unforgettable: better than any fantasy trilogy in print—including mine!”—Melanie Rawn, on *Assassin's Quest* “Fantasy as it ought to be written . . . Robin Hobb's books are diamonds in a sea of zircons.”—George R. R. Martin For fifteen years FitzChivalry Farseer has lived in self-imposed exile, assumed to be

dead by almost all who once cared about him. But now, into his isolated life, visitors begin to arrive: Fitz's mentor from his assassin days; a hedge-witch who foresees the return of a long-lost love; and the Fool, the former White Prophet, who beckons Fitz to fulfill his destiny. Then comes the summons he cannot ignore. Prince Dutiful, the young heir to the Farseer throne, has vanished. Fitz, possessed of magical skills both royal and profane, is the only one who can retrieve him in time for his betrothal ceremony, thus sparing the Six Duchies profound political embarrassment . . . or worse. But even Fitz does not suspect the web of treachery that awaits him—or how his loyalties will be tested to the breaking point. Praise for Robin Hobb and Fool's Errand "[Robin] Hobb has created a world brimming with detail and complexity [and] once again proves herself a full master of the epic fantasy."—Tulsa World "Splendid . . . Despite some truly wrenching twists, there is a welcome sense of new beginnings."—Locus NEW YORK TIMES BESTSELLER • The stunning conclusion to Robin Hobb's Fitz and the Fool trilogy, which began with Fool's Assassin and Fool's Quest "Every new Robin Hobb novel is a cause for celebration. Along with millions of her other fans, I delight in every visit to the Six Duchies, the Rain Wilds, and the Out Islands, and can't wait to see where she'll take me next."—George R. R. Martin More than twenty years ago, the first epic fantasy novel featuring FitzChivalry Farseer and his mysterious, often maddening friend the Fool struck like a bolt of brilliant lightning. Now New York Times bestselling author Robin Hobb brings to a momentous close the third trilogy featuring these beloved characters in a novel of unsurpassed artistry that is sure to endure as one of the great masterworks of the genre. Fitz's young daughter, Bee, has been kidnapped by the Servants, a secret society whose members not only dream of possible futures but use their prophecies to add to their wealth and influence. Bee plays a crucial part in these dreams—but just what part remains uncertain. As Bee is dragged by her sadistic captors across half the world, Fitz and the Fool, believing her dead, embark on a mission of revenge that will take them to the distant island where the Servants

reside—a place the Fool once called home and later called prison. It was a hell the Fool escaped, maimed and blinded, swearing never to return. For all his injuries, however, the Fool is not as helpless as he seems. He is a dreamer too, able to shape the future. And though Fitz is no longer the peerless assassin of his youth, he remains a man to be reckoned with—deadly with blades and poison, and adept in Farseer magic. And their goal is simple: to make sure not a single Servant survives their scourge. New epic fantasy in the grand tradition—including a never-before-published Song of Ice and Fire story by George R. R. Martin! Fantasy fiction has produced some of the most unforgettable heroes ever conjured onto the page: Robert E. Howard's Conan the Barbarian, Michael Moorcock's Elric of Melniboné, Fritz Leiber's Fafhrd and the Gray Mouser. Classic characters like these made sword and sorcery a storytelling sensation, a cornerstone of fantasy fiction—and an inspiration for a new generation of writers, spinning their own outsize tales of magic and swashbuckling adventure. Now, in *The Book of Swords*, acclaimed editor and bestselling author Gardner Dozois presents an all-new anthology of original epic tales by a stellar cast of award-winning modern masters—many of them set in their authors' best-loved worlds. Join today's finest tellers of fantastic tales, including George R. R. Martin, K. J. Parker, Robin Hobb, Scott Lynch, Ken Liu, C. J. Cherryh, Daniel Abraham, Lavie Tidhar, Ellen Kushner, and more on action-packed journeys into the outer realms of dark enchantment and intrepid derring-do, featuring a stunning assortment of fearless swordsmen and warrior women who face down danger and death at every turn with courage, cunning, and cold steel. FEATURING SIXTEEN ALL-NEW STORIES: "The Best Man Wins" by K. J. Parker "Her Father's Sword" by Robin Hobb "The Hidden Girl" by Ken Liu "The Sword of Destiny" by Matthew Hughes "I Am a Handsome Man," Said Apollo Crow" by Kate Elliott "The Triumph of Virtue" by Walter Jon Williams "The Mocking Tower" by Daniel Abraham "Hrunting" by C. J. Cherryh "A Long, Cold Trail" by Garth Nix "When I Was a Highwayman" by Ellen Kushner "The Smoke of Gold Is Glory" by Scott Lynch "The Colgrid Conundrum" by Rich Larson "The King's Evil" by Elizabeth Bear "Waterfalling" by

Lavie Tidhar "The Sword Tyraste" by Cecelia Holland "The Sons of the Dragon" by George R. R. Martin And an introduction by Gardner Dozois "When fine writer and expert editor [Gardner] Dozois beckons, authors deliver—and this surely will be one of the year's essential anthologies."—Kirkus Reviews (starred review)

The incredibly influential fantasy novel comes to comics! Until recently, Fitz was only known as "boy." The bastard/illegitimate son of a powerful noble, Fitz is taken in by his uncle, Prince Verity, who prepares the boy for a journey to the capital to meet his royal grandfather. But Fitz is not a normal child. An ancient power stirs inside him, something that will change the destiny of the Six Duchies forever! The first comics installment of best-selling author Robin Hobbs's *Assassin's Apprentice!* "Fantasy as it ought to be written." —George R.R. Martin

The stirring conclusion to *The Soldier Son Trilogy*—the acclaimed epic tale of duty, destiny, and magic by New York Times bestselling master fantasist Robin Hobb

Loyal, privileged, and brave, Nevare Burvelle proudly embraced his preordained role as soldier in the service of the King of Gernia—unaware of the strange turns his life would ultimately take. Exposed to a plague of enemy sorcery that felled many of his compatriots, he prevailed, but at a terrible cost to his soul, body, and heart. Now he stands wrongly accused of unspeakable crimes—including murder, the most heinous of them all. Condemned by his brother soldiers and sentenced to death, Nevare has no option but to escape. Suddenly he is an outcast and a fugitive—a hostage to the Speck magic that shackles him to a savage alter ego who would destroy everything Nevare holds dear. With nowhere to turn—except, perhaps, to the Speck woman Lisana, the enemy whom he loves—he is mired in soul-rending despair. But from out of the darkness comes a bright spark of hope. Perhaps, somehow, the hated magic that has long abused Nevare can be used by him instead. Could he not learn to wield this mighty weapon for his own purposes rather than be enslaved by it? But down what perilous road will this desperate new quest lead him? And what will be the outcome and the ultimate new incarnation of Nevare Burvelle? The acclaimed New York Times bestselling author of *Dragon Keeper* returns with a second enthralling tale of dragons

and humans, adventure and discovery, love and freedom

Centuries had passed since dragons last roamed the war-torn world of the Rain Wild River. But as peace once again settled upon the land, a lost generation of sea serpents—ancient, half-starved, and weary—returned to cocoon, certain that they would be reborn as the beautiful and powerful dragons of legend. But their arduous journey exacted a heavy toll, and the proud serpents emerged as sickly, half-formed beasts, unable to fly or hunt . . . or thrive. For years now they have been trapped on a swampy riverbank between forest and river, hungry and barely alive, reliant on humans to provide for them. With their survival at stake, fifteen dragons—among them the wise golden Mercor, the haughty and dazzling silver-blue queen Sintara, and the delicate copper beauty Relpda—have set off on a dangerous trek into the unknown, up the Rain Wild River, in hopes of rediscovering the ancient Elderling city of Kelsingra, the lost haven for dragons and Elderlings alike. The dragons are accompanied by a disparate group of human keepers, rejects from Rain Wild society. They, too, yearn to find Kelsingra and create a home of their own, one in which they may make their own rules and decide their own fate. But is Kelsingra real or merely a fragment of a glorified past buried deep in the dragons' shared memories? No map exists to guide them, and the noble creatures find their ancient recollections of little use in a land changed by generations of flooding and seismic chaos. As the dragons, the humans—including the strong and defiant Rain Wild girl Thymara; the wealthy dragon scholar and Trader's wife, Alise; and her companion, the urbane Sedric—and their magical supply barge, captained by the gruff Leftrin, forge their way ever deeper into uncharted wilderness, human and beast alike discover they are changing in mysterious and dangerous ways. While the bonds between them solidify, starvation, flashfloods, and predators will imperil them all. But dragons and humans soon learn that the most savage threats come from within their own company . . . and not all of them may survive. Returning to the territory of her beloved *Liveship Traders* and *Tawny Man* trilogies, New York Times bestselling author Robin Hobb creates a lush and ultimately triumphant tale set

in an imaginative world of magic and wonder as compelling and emotionally resonant as our own. The second book in The Soldier Son Trilogy, from the author of the bestselling Farseer, Liveship Traders and Tawny Man trilogies. Simon can only watch, helpless, as his family is killed and his friends captured by enemy Travelers—men and women who can summon mystical powers from otherworldly Territories. To top it off, another young man from Simon's village discovers that he's a savior prophesied to destroy evil and save the realm. Prophecy has nothing to say about Simon. He has no special powers, no magical weapons, and no guarantee that he'll survive. But he sets off anyway, alone, to gain the power he needs to oppose the Travelers and topple their ruthless Overlord. It may not be his destiny, but Simon's determined to rescue his fellow villagers from certain death. Because who cares about prophecy, really? Plague has ravaged the prestigious King's Cavalla of Gernia, decimating the ranks of both cadets and instructors. Yet Nevare Burvelle has made an astonishingly robust recovery, defeating his sworn nemesis while in the throes of the disease and freeing himself—he believes—from the Speck magic that infected him. And now he is journeying home to Widevale, anticipating a tender reunion with his beautiful fiancée, Carsina, and a bright future as a commissioned officer. But there is no haven in the bosom of his kinfolk, for his nights are haunted by grim visions of treachery—and his days are tormented by a strange side-effect of the plague that shames his family and repulses the lady of his heart. And as the still-potent magic in his blood roars to life, Nevare realizes a terrible truth: that the enemy who seeks to destroy everything he loves dwells perhaps not without but within him. Robin Hobb's most popular hero, assassin and "beast magic" master FitzChivalry Farseer, returns in this stunning trilogy—an epic of sacrifice, salvation, and untold treachery. For the first time, this convenient eBook bundle brings together all three of the Tawny Man novels: FOOL'S ERRAND GOLDEN FOOL FOOL'S FATE For fifteen years Fitz has lived in self-imposed exile, assumed to be dead by almost all who once cared about him. But now, into his isolated life, visitors begin to arrive: Fitz's mentor from his

assassin days; a hedge-witch who foresees the return of a long-lost love; and the Fool, the former White Prophet, who beckons Fitz to fulfill his destiny. Then comes the summons he cannot ignore. Prince Dutiful, the young heir to the Farseer throne, has vanished. Fitz, possessed of magical skills both royal and profane, is the only one who can retrieve him in time for his betrothal ceremony, thus sparing the Six Duchies profound political embarrassment . . . or worse. But even Fitz does not suspect the web of treachery that awaits him—or how his loyalties will be tested to the breaking point. Praise for Robin Hobb and the Tawny Man Trilogy "Fantasy as it ought to be written . . . Robin Hobb's books are diamonds in a sea of zircons."—George R. R. Martin "[Robin] Hobb has created a world brimming with detail and complexity [and] once again proves herself a full master of the epic fantasy."—Tulsa World, on Fool's Errand "Splendid . . . Despite some truly wrenching twists, there is a welcome sense of new beginnings."—Locus, on Fool's Errand "[Robin Hobb] ranks near the top of the high fantasy field. . . . [She] juggles all the balls with aplomb, besides providing spot-on characterizations."—Publishers Weekly, on Golden Fool "Solid storytelling with warmth and heart."—The Kansas City Star, on Golden Fool "[Robin] Hobb's rich, vibrant and unique world [is] filled with sentient ships, magical beasts, and fascinating characters. . . . Highly recommended."—Library Journal, on Fool's Fate "Rich, enchanting fantasy from one of today's best practitioners . . . reminiscent of Ursula Le Guin's *The Other Wind* [and] Anne McCaffrey's *Pern* series."—BookPage, on Fool's Fate "Fantasy as it ought to be written . . . Robin Hobb's books are diamonds in a sea of zircons."—George R. R. Martin FitzChivalry Farseer has become firmly ensconced in the queen's court. Along with his mentor, Chade, and the simpleminded yet strongly Skilled Thick, Fitz strives to aid Prince Dutiful on a quest that could secure peace with the Outislands—and win Dutiful the hand of the Narcheska Elliania. The Narcheska has set the prince an unfathomable task: to behead a dragon trapped in ice on the isle of Aslevjal. Yet not all the clans of the Outislands support their effort. Are there darker forces at work behind Elliania's demand?

Knowing that the Fool has foretold he will die on the island of ice, Fitz plots to leave his dearest friend behind. But fate cannot so easily be defied. Praise for Robin Hobb and *Fool's Fate* "[Robin] Hobb's rich, vibrant and unique world [is] filled with sentient ships, magical beasts, and fascinating characters. . . . Highly recommended."—Library Journal "Rich, enchanting fantasy from one of today's best practitioners . . . reminiscent of Ursula Le Guin's *The Other Wind* [and] Anne McCaffrey's *Pern* series."—BookPage Three sexy dragonborn princes. An assassin with an erased past. And the impossible mission of assassinating the dragon emperor. I have spent my whole life training to be an assassin of Linmoor Valley, an underground gild of the world's most lethal merceneries. My past is a blank, my master merciless. I kill on command, no questions asked. Life changes after the day I'm sent to the town's brothel to make a kill. The people who ordered the killing now want me to execute the greatest assassination of our time. Their mission is simple: Kill the tyrant dragon emperor and bring peace to the four kingdoms. A wiser assassin would refuse the impossible. But I can't. From the moment I see the three dragon born princes, I know I belong to them. And they, to me. Assassinating the emperor is no longer my only mission. I must protect the three princes, for they are the only hope of reviving the four kingdoms. My tasks seem impossible, but I am determined to carry them out if only for a chance to be with the men who make my frozen heart throb and bleed. *Assassin's Fate* is the first book in an intrigue-filled whychoose fantasy romance that support's our heroine's right to choose more than one mate. Get ready for this captivating tale full of heart-pounding romance and edge-of-your-seat action. Note: *The Assassin and Her Dragon Princes* is a reverse harem series meant for mature readers who enjoy their fantasy fiction with no restraint to language, violence and a few heated scenes. *The Assassin and Her Dragon Princess* is now a completed series. Book 1: *Assassin's Fate* Book 2: *Assassin's Past* Book 3: *Assassin's Crown* Book 4: *Assassin's Reign* From the critically acclaimed author of *The 25th Hour* and *When the Nines Roll Over* and co-creator of the HBO series *Game of Thrones*, a captivating novel about war,

courage, survival — and a remarkable friendship that ripples across a lifetime. During the Nazis' brutal siege of Leningrad, Lev Beniov is arrested for looting and thrown into the same cell as a handsome deserter named Kolya. Instead of being executed, Lev and Kolya are given a shot at saving their own lives by complying with an outrageous directive: secure a dozen eggs for a powerful Soviet colonel to use in his daughter's wedding cake. In a city cut off from all supplies and suffering unbelievable deprivation, Lev and Kolya embark on a hunt through the dire lawlessness of Leningrad and behind enemy lines to find the impossible. By turns insightful and funny, thrilling and terrifying, the New York Times bestseller *City of Thieves* is a gripping, cinematic World War II adventure and an intimate coming-of-age story with an utterly contemporary feel for how boys become men. 'Fantasy as it ought to be written' George R.R. Martin *The Liveship Traders* trilogy returns readers to Robin Hobb's most loved world. "An enthralling conclusion to this superb trilogy, displaying an exceptional combination of originality, magic, adventure, character, and drama."—Kirkus Reviews (starred review) King Shrewd is dead at the hands of his son Regal. As is Fitz—or so his enemies and friends believe. But with the help of his allies and his beast magic, he emerges from the grave, deeply scarred in body and soul. The kingdom also teeters toward ruin: Regal has plundered and abandoned the capital, while the rightful heir, Prince Verity, is lost to his mad quest—perhaps to death. Only Verity's return—or the heir his princess carries—can save the Six Duchies. But Fitz will not wait. Driven by loss and bitter memories, he undertakes a quest: to kill Regal. The journey casts him into deep waters, as he discovers wild currents of magic within him—currents that will either drown him or make him something more than he was. Praise for Robin Hobb and *Assassin's Quest* "Fantasy as it ought to be written . . . Robin Hobb's books are diamonds in a sea of zircons."—George R. R. Martin "Superbly written, wholly satisfying, unforgettable: better than any fantasy trilogy in print—including mine!"—Melanie Rawn Internationally-bestselling, critically-acclaimed author Robin Hobb takes readers deep into the history behind the *Farseer* series in this

exclusive, new novella. Long before the time of Chivalry Farseer, there was another indiscreet member of the royal line. Princess Caution Farseer, in defiance of her name, was headstrong and willful, destined to fall dangerously in love where she ought not. The child she bore, a Witted boy known as the Piebald Prince, rose to favour despite his questionable bloodlines. But the dukes of the Six Duchies backed Canny Farseer for the throne. And so both young men competed for power... But this was not their only struggle: for they both fell in love with the same lady. Such rivalry could end only in bloodshed... A tale of love and secrets, magic and manipulation, heartbreak and murder most foul: only a true-tongued minstrel can reveal the real story of the Wilful Princess and the Piebald Prince. Nevare Burvelle, wrongfully convicted of murder, surrenders himself to the Speck magic with which he has been cursed, a decision that renders him subject to a violent alter ego. "A truly extraordinary saga . . . The characterizations are consistently superb, and [Hobb] animates everything with love for and knowledge of the sea."—Booklist As the ancient tradition of Bingtown's Old Traders slowly erodes under the cold new order of a corrupt ruler, the Vestrits anxiously await the return of their liveship—a rare magic ship carved from sentient wizardwood, which bonds the ships mystically with those who sail them. And Althea Vestrit waits even more avidly, living only to reclaim the ship as her lost inheritance and captain her on the high seas. But the Vivacia has been seized by the ruthless pirate captain Kennit, who holds Althea's nephew and his father hostage. Althea and her onetime sea mate Brashen resolve to liberate the liveship—but their plan may prove more dangerous than leaving the Vivacia in Kennit's ambitious grasp. Praise for Robin Hobb and the Liveship Traders Trilogy "Fantasy as it ought to be written . . . Robin Hobb's books are diamonds in a sea of zircons."—George R. R. Martin "A major work of high fantasy, reading like a cross between Tolkien and Patrick O'Brian . . . one of the finest fantasy sagas to bridge the millennium."—Publishers Weekly "Rich, complex . . . [Hobb's] plotting is complex but tightly controlled, and her descriptive powers match her excellent visual imagination. But her chief

virtue is that she delineates character extremely well."—Interzone The complete Soldier Son Trilogy by international bestselling author Robin Hobb. 'In today's crowded fantasy market Robin Hobb's books are like diamonds in a sea of zircons' George R. R. Martin Tamsyn Muir's New York Times and USA Today bestselling Locked Tomb Series continues with Nona ...the Ninth? An Indie Next Pick! "You will love Nona, and Nona loves you." —Alix E. Harrow "Unlike anything I've ever read." —V.E. Schwab on Gideon the Ninth "Deft, tense and atmospheric, compellingly immersive and wildly original." —The New York Times on Gideon the Ninth Her city is under siege. The zombies are coming back. And all Nona wants is a birthday party. In many ways, Nona is like other people. She lives with her family, has a job at her local school, and loves walks on the beach and meeting new dogs. But Nona's not like other people. Six months ago she woke up in a stranger's body, and she's afraid she might have to give it back. The whole city is falling to pieces. A monstrous blue sphere hangs on the horizon, ready to tear the planet apart. Blood of Eden forces have surrounded the last Cohort facility and wait for the Emperor Undying to come calling. Their leaders want Nona to be the weapon that will save them from the Nine Houses. Nona would prefer to live an ordinary life with the people she loves, with Pyrrha and Camilla and Palamedes, but she also knows that nothing lasts forever. And each night, Nona dreams of a woman with a skull-painted face... At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. For the first time, read the entire Soldier Son trilogy as one ebook ... at a special price! In Book One, Shaman's Crossing, Nevare Burvelle was destined from birth to be a soldier. The second son of a newly anointed nobleman, he must endure the rigors of military training at the elite King's Cavella Academy—and survive the hatred, cruelty, and derision of his aristocratic classmates—before joining the King of Gernia's brutal campaign of territorial expansion. And it continues in the next two novels, Forest Mage and Renegade's Magic. Adventure abounds when a toy comes to life in this classic novel! It's Omri's birthday, but all he gets from his best friend, Patrick, is a little plastic warrior figure.

Trying to hide his disappointment, Omri puts his present in a metal cupboard and locks the door with a mysterious skeleton key that once belonged to his great-grandmother. Little does Omri know that by turning the key, he will transform his ordinary plastic toy into a real live man from an altogether different time and place! Omri and the tiny warrior called Little Bear could hardly be more different, yet soon the two forge a very special friendship. Will Omri be able to keep Little Bear without anyone finding out and taking his new friend away? Nevare Burvelle is the second son of a second son, destined from birth to carry a sword. The wealthy young noble will follow his father—newly made a lord by the King of Gernia—into the cavalry, training in the military arts at the elite King's Cavella Academy in the capital city of Old Thares. Bright and well-educated, an excellent horseman with an advantageous engagement, Nevare's future appears golden. But as his Academy instruction progresses, Nevare begins to realize that the road before him is far from straight. The old aristocracy looks down on him as the son of a "new noble" and, unprepared for the political

and social maneuvering of the deeply competitive school and city, the young man finds himself entangled in a web of injustice, discrimination, and foul play. In addition, he is disquieted by his unconventional girl-cousin Epiny—who challenges his heretofore unwavering world view—and by the bizarre dreams that haunt his nights. For twenty years the King's cavalry has pushed across the grasslands, subduing and settling its nomads and claiming the territory in Gernia's name. Now they have driven as far as the Barrier Mountains, home to the Speck people, a quiet, forest-dwelling folk who retain the last vestiges of magic in a world that is rapidly becoming modernized. From childhood Nevare has been taught that the Specks are a primitive people to be pitied for their backward ways—and feared for their indigenous diseases, including the deadly Speck plague, which has ravaged the frontier towns and military outposts. The Dark Evening brings the carnival to Old Thares, and with it an unknown magic, and the first Specks Nevare has ever seen . . .

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